WOODBRIDGE HIGH SCHOOL

TEACHER OF COMPUTING

Responsible to: **Head of Department**

Purpose: To carry out the functions of a teacher at Woodbridge High School in accordance with the stated aims and objectives of the school and the department. These include the following list of duties and responsibilities and any other duties as may reasonably be expected.

Principal Duties and Responsibilities:
These responsibilities must be carried out in conjunction with the duties of teachers as set out in the annual Teachers' Pay and Conditions Document

1. To plan, prepare and teach assigned lessons to pupils according to their educational needs.

2. To set and mark appropriate written work according to department policy, including for any subsidiary subject.

3. To assess, record, and report on the development, progress and attainment of pupils assigned within the guidelines of the Staff Handbook and assessment policy of the school.

4. To promote and facilitate the general progress and well being of individual pupils in assigned groups providing appropriate educational guidance on matters relating to their subjects.

5. To participate in department meetings, appropriate school development meetings and INSET.

6. To participate in the school's performance management arrangements.

7. To adhere to the school's and department's Health and Safety policy and procedures.

8. To be Tutor of an assigned Tutor Group and to carry out related duties in accordance with the general job description of a Tutor.

9. To carry out the duties defined in the Core Job Description attached

10. Any other tasks that are reasonably requested within the area of this responsibility

Other General Duties
1. To carry out a share of supervisory duties in accordance with the published schedules.

2. To assist in maintaining high standards both in the classroom and round the school.

WOODBRIDGE HIGH SCHOOL

TEACHER OF COMPUTING

SELECTION CRITERIA

1. **Education & Training**
   - Qualified teacher status
   - Good honours graduate

2. **Abilities**
   - The ability to teach Computing across all Key Stages – 3, 4 & 5.
     - E.g. experience of teaching Python, Scratch, App Inventor
   - To teach Computing at A Level
   - An effective teacher.
   - The ability to implement strategies for raising standards of achievement in Computing.
   - The ability to work to and meet deadlines.
   - The ability to work in co-operation with others.
   - Knowledge and understanding of the secondary curriculum in Computing & the key issues facing Computer Science education.

3. **Other requirements**
   - A good record of health and attendance.
   - A willingness to attend occasional evening meetings and out-of-school activities.
   - A willingness to participate in CPD to develop own Computing software skills