PURPOSE OF ROLE

- To consistently deliver good/outstanding lessons and student outcomes.
- To ensure high standards of teaching and marking, assessment and feedback lead to good and outstanding progress and attainment for all students.

Line Manager | Curriculum Leader for Design Technology

Location | Bradford

KEY ACCOUNTABILITIES (and specific duties/ responsibilities)

- To consistently deliver good/outstanding lessons and student outcomes.
- To secure and sustain a positive climate to learning and behaviour of students.
- To promote the inclusion and acceptance of all students within the classroom.
- To encourage students to interact and work cooperatively with others and engage, challenge, motivate and reinforce self-esteem with all students in activities.
- To take part in quality assurance processes within the Design Technology Area to secure improvements and provide opportunities for professional development.
- To contribute to and participate in the development of a whole school approach to the development of basic skills.
- To work with the Design Technology Area to implement a clear set of principles to ensure:
 - o Accurate monitoring and reporting of student progress
 - o Improvements in teaching are a priority focus area
 - o Marking assessment and feedback is provided to all students
 - o Work with other students the implementation of a range of targeted interventions that lead to maximum student progress.
- To participate in an effective evaluation programme which informs Design Technology Area and whole school self-evaluation processes and identifies priorities for improvement.
- To contribute to the Design Technology Area improvement plan and SEF.
- To maintain knowledge and understanding of the school vision values and ethos, priorities, targets and actions plans.
- To attend appropriate school meetings and participate in discussions.
- To mentor and coach staff to improve teaching, develop and share best practice, improve leadership, build confidence and maintain positive attitudes.
- To work with others to create a climate, which enables staff to develop, challenge and support each other, resulting in improved teaching.
- To offer support to colleagues teaching in the Design Technology Area to consistently and
 effectively use information about prior attainment and information form assessment, marking and
 feedback to monitor progress to give clear and constructive feedback.
- To offer support to colleagues teaching the Area to ensure that, as a result of their teaching, their students make good and outstanding progress in relation to prior attainment and compared to similar students nationally.
- To participate in effective strategies and procedures for staff induction, staff development and Performance Management.
- To participate in recruitment and selection procedures for Design Technology Area staff.
- To prioritise and manage their own time effectively, balancing the demands made by teaching and involvement in Design Technology Area development.
- To take responsibility for their own professional development and remain up to date with current practice undertaking any relevant training.

- To comply with any reasonable request from the Curriculum Leader of Design Technology Area to undertake work of a similar level not specified in this job description.
- To develop and sustain relationships with others both within and outside of school.
- To comply with policies and procedures relating to child protection, health, safety and security and confidentiality, reporting any concerns.
- Contribute to Campus life and the overall vision, values and guiding principles of the Campus.
- To participate in supervision duties as per the schedule produced by school.
- To model professional behaviour and attitudes around the school to ensure the highest standard of appearance and conduct are met.